

We now treat, as I began in class, the problem of bremsstrahlung. Using the definition of the change in the momentum for a collision:

$$\Delta p = \int_{-\infty}^{\infty} \frac{dt}{(1 + \frac{v^2 t^2}{b^2})} \cdot \frac{ze^2}{b^2} = \frac{ze^2}{bv} \int_{-\infty}^{\infty} \frac{dx}{1 + x^2}$$

$$= \frac{\pi ze^2}{bv}$$

so the nr. of collisions $\Delta N = 2\pi b n_e v db \rightarrow 2\pi \left(\frac{\pi ze^2}{bv}\right)^2 N e n_e v \int_{b_{\min}}^{b_{\max}} \frac{db}{b}$. (This is where I started the long digression on the process of approximating astrophysical processes. But that was likely confusing and I wanted to be sure you had something more detailed in writing).

So the energy of a particle E is changed by $\Delta E = \frac{1}{2m} (\Delta p)^2$ which then must be integrated over the velocity distribution. First, we have:

$$\Lambda \equiv \ln(b_{\max}/b_{\min})$$

which, called the Coulomb integral, is a quantity that describes the screening in the plasma. At b_{\max} , the charge ze is effectively screened by the background charge while at b_{\min} , we have the same condition I first used to estimate the distance of closest approach from the potential. Notice, by the way, what we discussed, that $\Delta p = \Delta p \cdot \hat{b} = \Delta p_{\perp}$ and that $\langle (\Delta p)^2 \rangle$ doesn't vanish - thus collisional development of a trajectory varies like a random walk since while $\langle \Delta p_{\perp} \rangle$ vanishes for a non-magnetized (isotropic) plasma, $\langle (\Delta p_{\perp})^2 \rangle$ doesn't. So now taking this average and assuming Λ varies slowly with v , we have:

$$j \propto z^2 e^4 n_e^2 T^{1/2}$$

(you can work out the constant) for a pure hydrogen plasma (if not, n_e^2 is replaced by $n_i n_e$). Since j is nearly independent of frequency:

$$B_v(T) = \frac{j_v}{k_v} \rightarrow B(T) = \frac{j}{k}$$

and since $B(T) = \alpha T^4$ and $j = j_0 \rho^2 T^{-1/2}$ (changing now to mass density), then:

$$\kappa = \kappa_0 \rho^2 T^{-7/2}$$

one of the earliest results for the opacity of ordinary, ionized matter - the Kramers opacity law. Notice that this means the opacity decreases with increasing temperature if the principal source is bremsstrahlung, we'll soon see the consequences of this for the stability of the matter.

Aside : spectral distributions and energy distributions

As I'd mentioned in class, if a single particle radiates with some power (efficiency), $P(\epsilon)$, at an energy ϵ , then

$$P_{\text{tot}} = \int_0^{\infty} f(\epsilon) P(\epsilon) d\epsilon$$

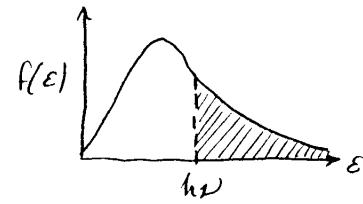
where $N(\epsilon)$ or $f(\epsilon)$ is taken to be the energy distribution. If $f(\epsilon)$ is thermal, then

$$\int_0^{\infty} f(\epsilon) d\epsilon = (2\pi m_e k T)^{5/2}$$

but more to the point you know that $f(\epsilon) \rightarrow 0$ as both $\epsilon \rightarrow 0$ and $\epsilon \rightarrow \infty$. On this assumption, there must be a maximum somewhere in $\epsilon \in [0, \infty]$ and this must be a function only of T ; the dispersion is also only dependent on T . In addition, since the integral is finite, this is normalized over the whole range. We used this for the Boltzmann-Saha equation, $Z^{\text{trans}} \sim \frac{T^{3/2}}{h^3}$.

Now we also know, when computing the rate of incidence, that $\epsilon \geq h\nu$ for any photon of frequency ν ; if we see radiation at a frequency ν , then only the portion of the distribution with $\epsilon \geq h\nu$ can contribute and this is always finite; for $\nu \rightarrow \infty$, $F(\epsilon \geq h\nu) \rightarrow 0$ (here:

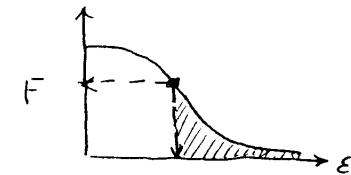
$$F(\epsilon \geq h\nu) = \int_{h\nu}^{\infty} f(\epsilon) d\epsilon < \infty$$



is the cumulative distribution, for a Maxwellian:

$$F(x \geq x_0) = \text{erf}_m(x_0) \equiv \int_{x_0}^{\infty} e^{-x^2} x^s dx$$

$$\text{erf}(x_0) = \int_{x_0}^{\infty} e^{-x^2} dx,$$



which is just the probability of finding any particle above some energy, and this saturates for $h\nu \rightarrow 0$. Thus, we expect a relatively flat energy distribution at low ν and an exponential cutoff for high ν .

This is not true for the case of a non-thermal distribution. For nonthermal laws, e.g. a power law:

$$\lim_{\substack{x_0 \rightarrow 0 \\ (x_1 \rightarrow \infty)}} \int_{x_0}^{x_1} x^{-s} dx \rightarrow \infty$$

which is clearly nonsense! Instead, we must specify the lower cutoff for $s > 1$ and the upper cutoff for $s \leq 1$, both of which must be supplied from elsewhere. Thus, the assumption of a power law produces a power law spectrum, since in general (from the Larmor formula) the radiated power for a single particle varies as

$$P(\epsilon) \sim \epsilon^n \quad (n \text{ depends on the process})$$

and we still require $\epsilon \geq h\nu$, whatever the process! Only for bound spectra will we get cutoffs, in general we have:

$$P_{\nu} \sim \nu^{n-s+1} \sim \nu^{-\alpha} \quad (\alpha > 0)$$

for such processes. Being nonthermal, α doesn't depend on T .

⇒ Remember, what you're sampling at any observed ν is that part of the spectrum at higher energy. Hence, any time you move to lower ν , you're sampling - on average - an older population of radiating particles, those that move from $\epsilon \rightarrow \epsilon - h\nu$.

To return to the point connecting the optical depth and frequency, we find for any thermal medium that $\tau_\nu \sim v^{-2} n_e^2 l$. This is very interesting from the connection it provides with our discussion of atmospheres. Repeatedly, both in class and in these notes, I've said you see into about $\tau_\nu = 1$ at all frequencies. For a thin atmosphere (I mean geometrically thin) the implication is that if $k_\nu \sim v^{-n}$, at lower frequencies you see the surface at lower $N = S_{\nu,0} d\ell$, the column density (well, for now I'll use $N_{\nu,0}$).

Since in terms of k_ν , this is at $d\tau_\nu = \frac{k_\nu}{k_\nu} d\tau_\nu \sim \frac{k_\nu}{\tau_\nu}$, if $k_\nu \uparrow$, $\tau_\nu \downarrow$ so you're sampling light emerging from smaller τ_ν . This layer cools more easily than the lower layers so, in general, $T(\tau_\nu) \downarrow$.

This is expressed, for a geometrically thin layer, $\tau_\nu \downarrow$ by saying that at smaller k_ν the brightness of the source is higher. If the layer is both uniform density and optically thick, and if somehow we also have the same T , then the intensity is independent of wavelength (or nearly so). On the other hand, if we have a very large region, and between two frequencies ν_0 and ν , there's a large difference in the geometric depth to which we observe, then at high frequency we see a smaller surface area (smaller radius) - the size of the source changes with frequency! This is a very general result and has an important effect: it changes the flux distribution of the emergent light.

How this happens can be seen simply. You'll recall from our definition for the flux from the spherical RTE that:

$$F = \frac{L}{4\pi r^2} \rightarrow \frac{F_0 \cdot A_0}{4\pi r^2}. \quad (A_0 = \text{area of source})$$

When we did this, we assumed $A_0 = 4\pi R_0^2$ with the radius $R_0 = \text{constant}$. But if k_ν depends strongly on ν , then $R_0 \rightarrow R_{0,\nu} \downarrow$

$$F_\nu = F_0 R_{0,\nu}^2 / r^2.$$

Thus even if $F_{0,\nu}$ is independent of ν , F_ν will change with frequency because of a change in the area of the surface from which the light emerges, even if the density and temperature are both constant! If the density also changes, the effect is exaggerated since ~~because~~ $k_\nu \sim n_e^\alpha v^{-n}$ (α , in general, is either 1 or 2) and for many cases, $n_e \sim r^{-2}$ or something like this (we'll see how in a short time, I promise). The precise form of the law that results depends on how the radiation emerges, so recall that:

$$I_\nu(\tau) = \int S_\nu(\tau) e^{-\tau} d\tau$$

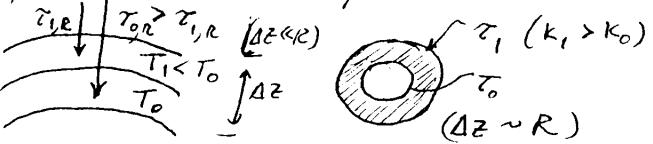
and you see that $k_\nu S_\nu = j_\nu$ by definition and $d\tau \sim v^{-n} n_e^\alpha dr$ then ~~from~~ $\int d\tau \sim \frac{1}{n_e^\alpha v^{n-1}}$ for $n_e \sim r^{-s}$, $\int n_e^\alpha v^{-2} dr \sim v^{-2} r^{-(s+1)}$. But $n_e^{s+1} \sim r^{-1}$ so you can rewrite this integral in terms of the density. I won't continue this now - you need a clearer idea of how to obtain s in $n_e \sim r^{-s}$, and that requires hydrodynamics - but you see where we're going.

As I'd said in the lecture, the flux changes even without this effect: at some frequency, the source becomes optically thick and this frequency depends on the column density, N .

So you have a way of estimating the density by a measurement, for even constant n_e , of the "turnover

frequency" at which the spectrum varies as v^2 , the

Planck function. For nebulae, e.g. HII regions, this is used to determine parameters from radio observations since, in general, $n_e \sim 10^4 - 10^6 \text{ cm}^{-3}$,



(Δz ≈ R)

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